



# The Korean Broadband Miracle

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## Agenda

- Broadband in the Republic of Korea, the basic facts
- Why Korea became the global leader in broadband
- The future of broadband in Korea
- Lessons learned



# The Republic of Korea

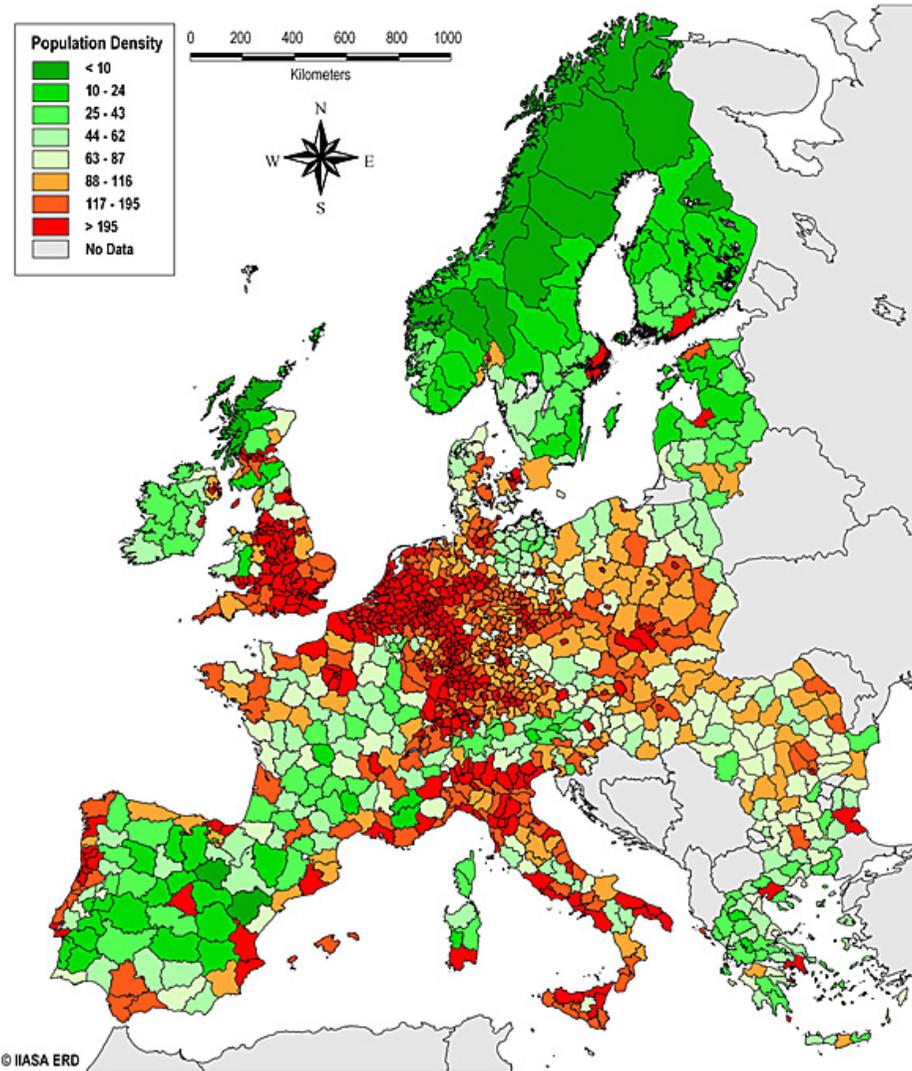
Smaller than Iceland, larger than Hungary or Portugal.  
25 times higher population density than Sweden.



Source: CIA Factbook 2004; PISA 2003

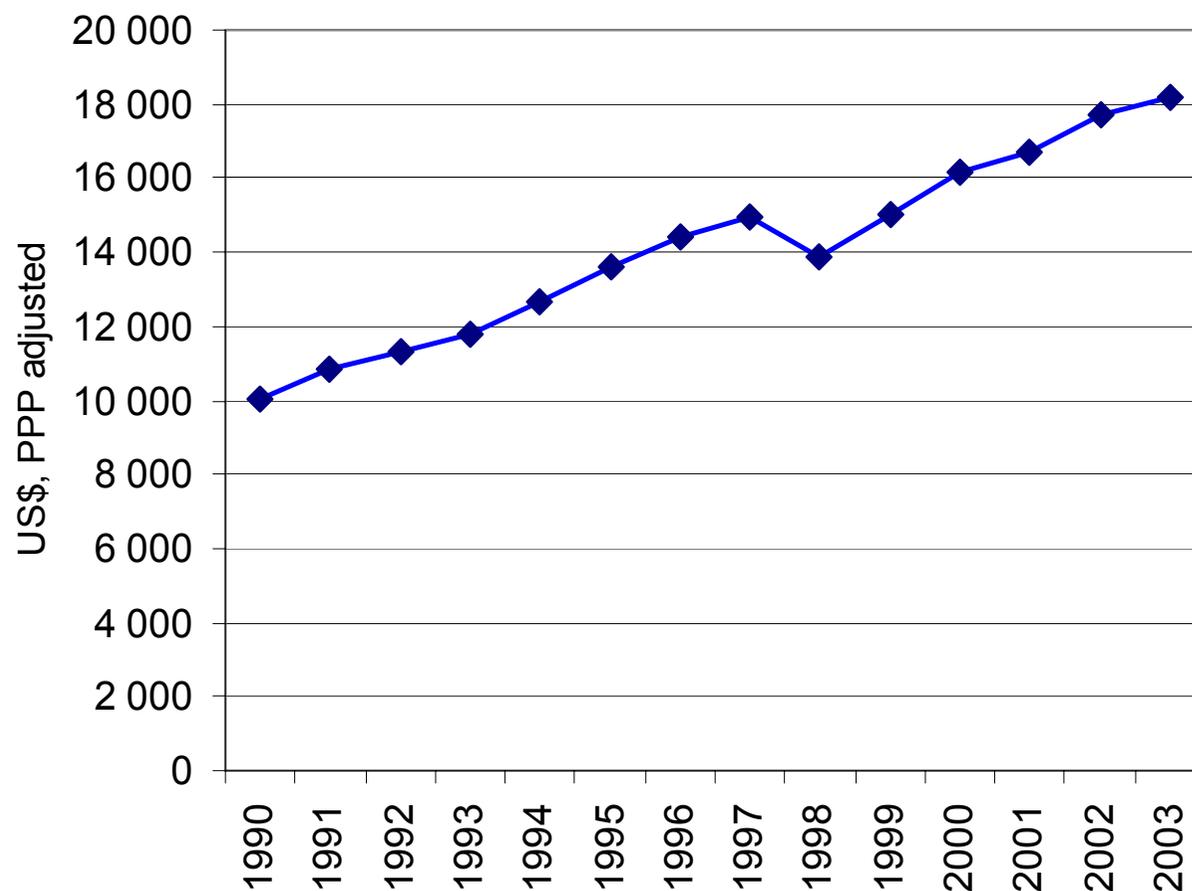
Land area	98,190 sq km	
Population (6/2004)	48,6 million	
Population density	495 persons per sq km	
	0-14 years	20.4%
	15-64 years	71.4%
	65 years and over	8.2%
Median age	33.7 years	
Life expectancy at birth	75.57 years	
Population growth rate	0.62%	
Migration rate	0 migrant(s)/1,000 population	
Ethnic groups	homogeneous (20,000 Chinese)	
Literacy	Text comprehension: rank 2 Mathematical skills: rank 2 Scientific knowledge: rank 2	







## Real GDP per capita in Korea



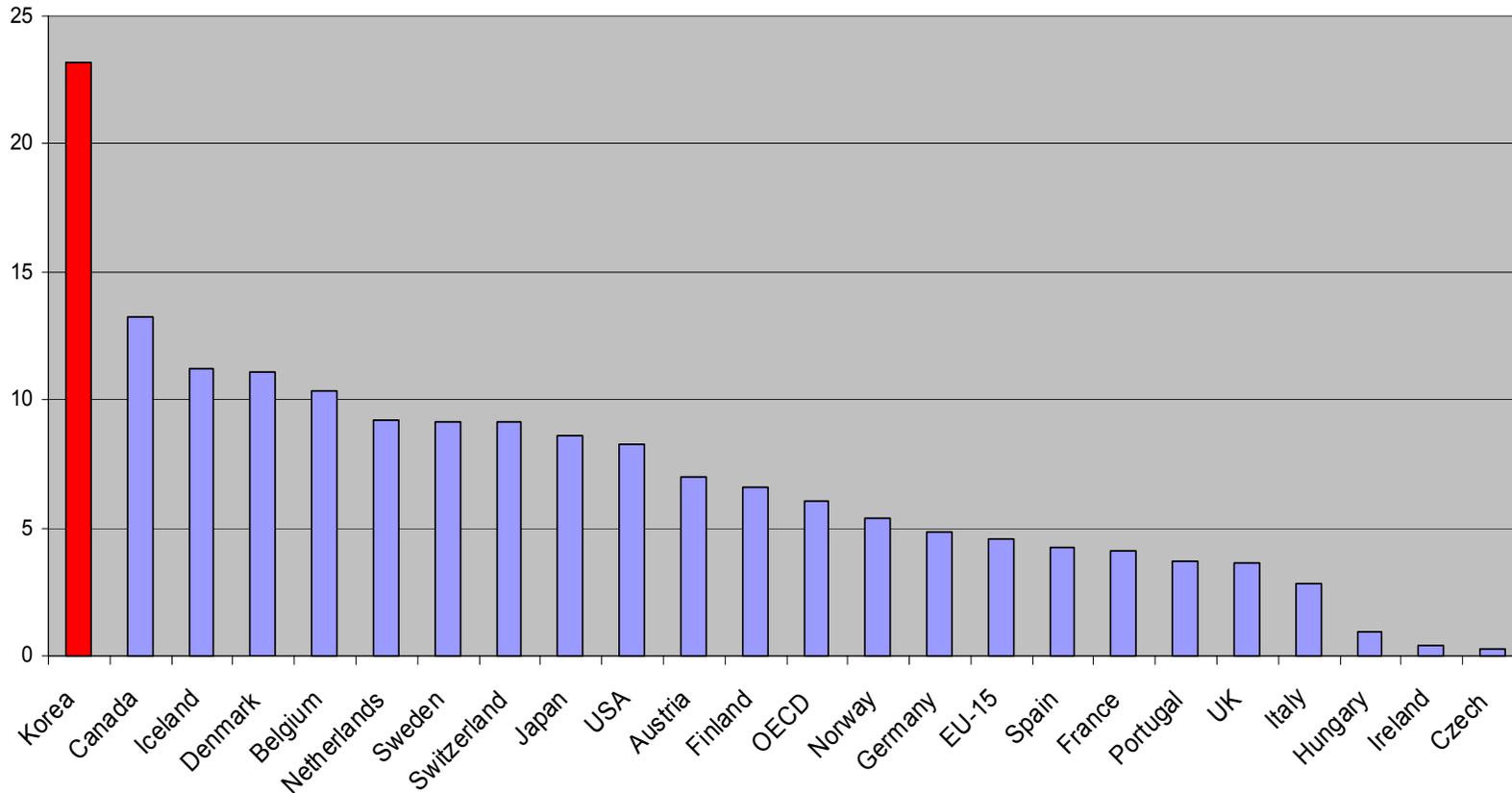
Per capita income  
(PPP adjusted):  
1960: < US\$ 100  
2002: US\$ 10,000

52 percent of the  
US GDP per capita  
in 2003



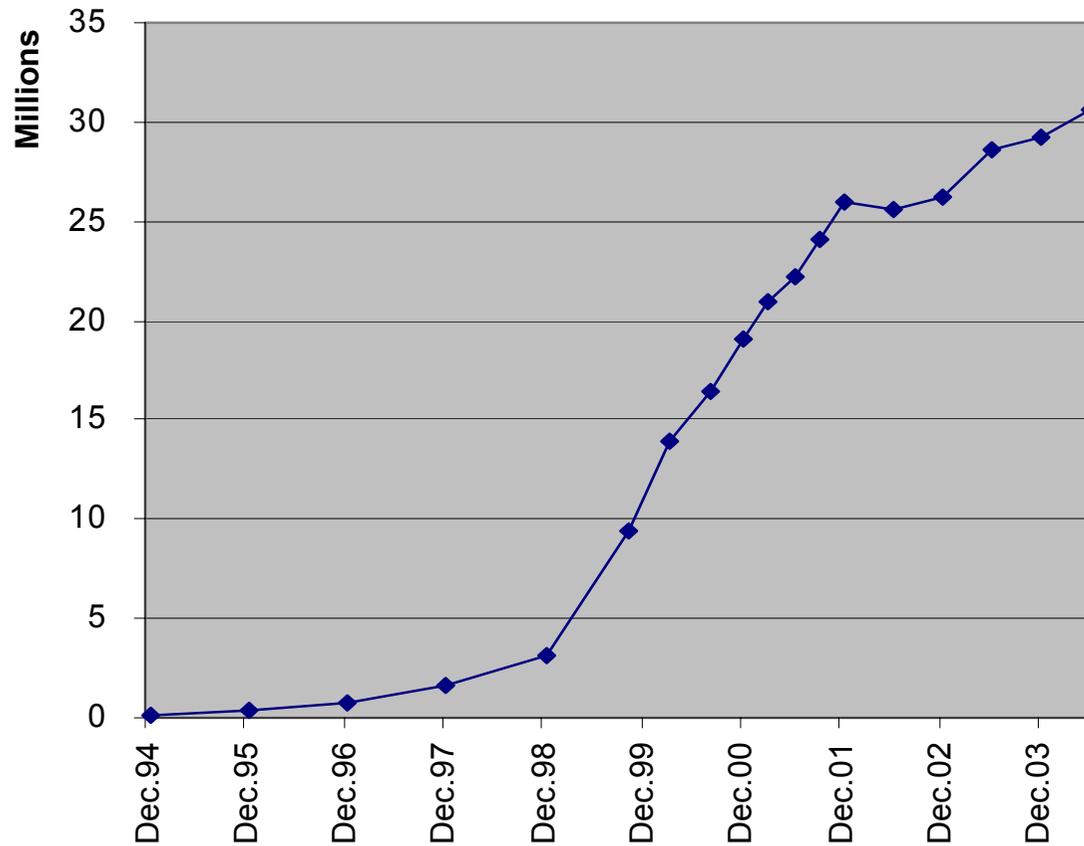


# Broadband subscribers per 100 persons as of June 2003





# Internet users in Korea, Dec. 1994- July 2004

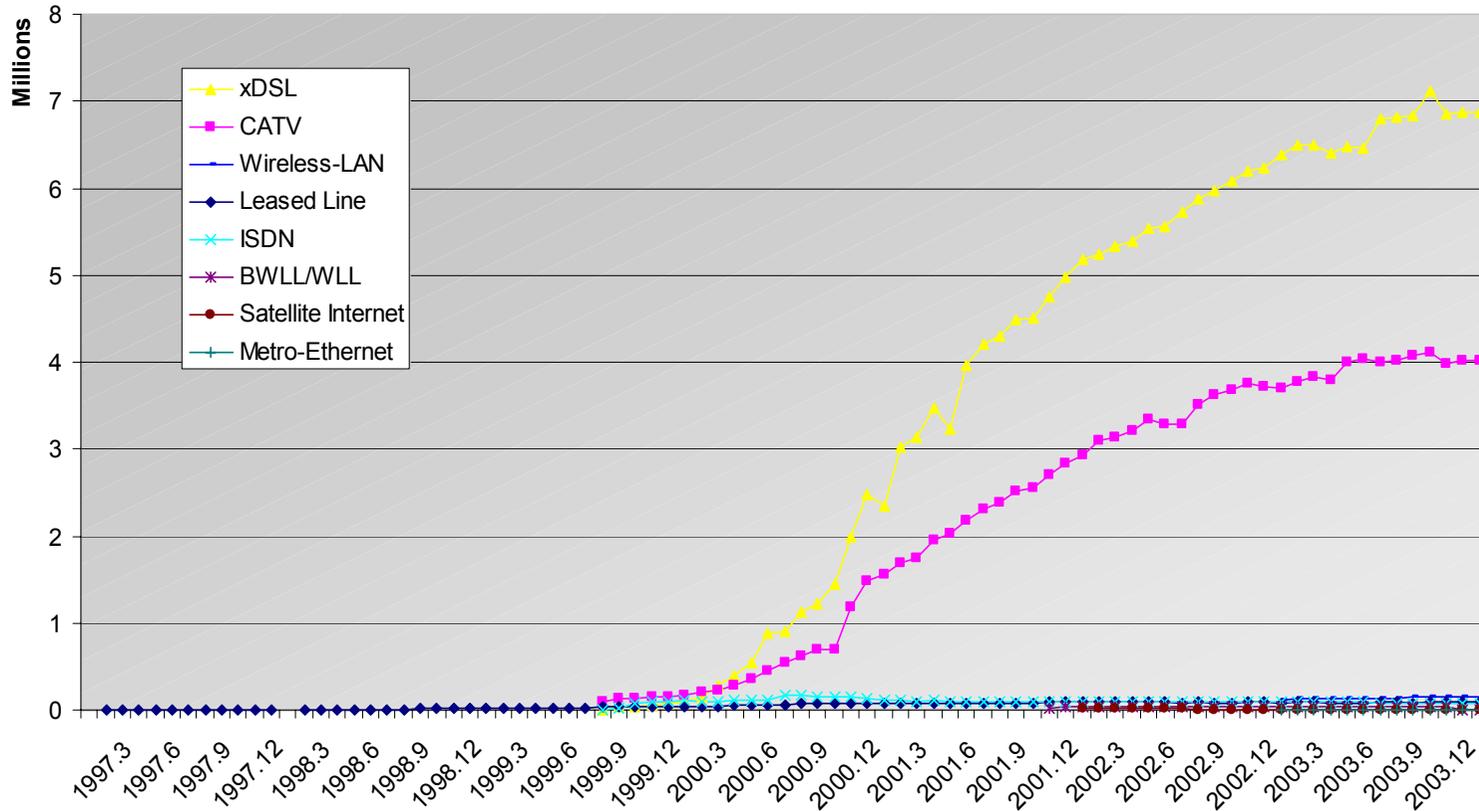


Source: KRNIC 2004





# Internet subscribers in Korea, 1996-2003



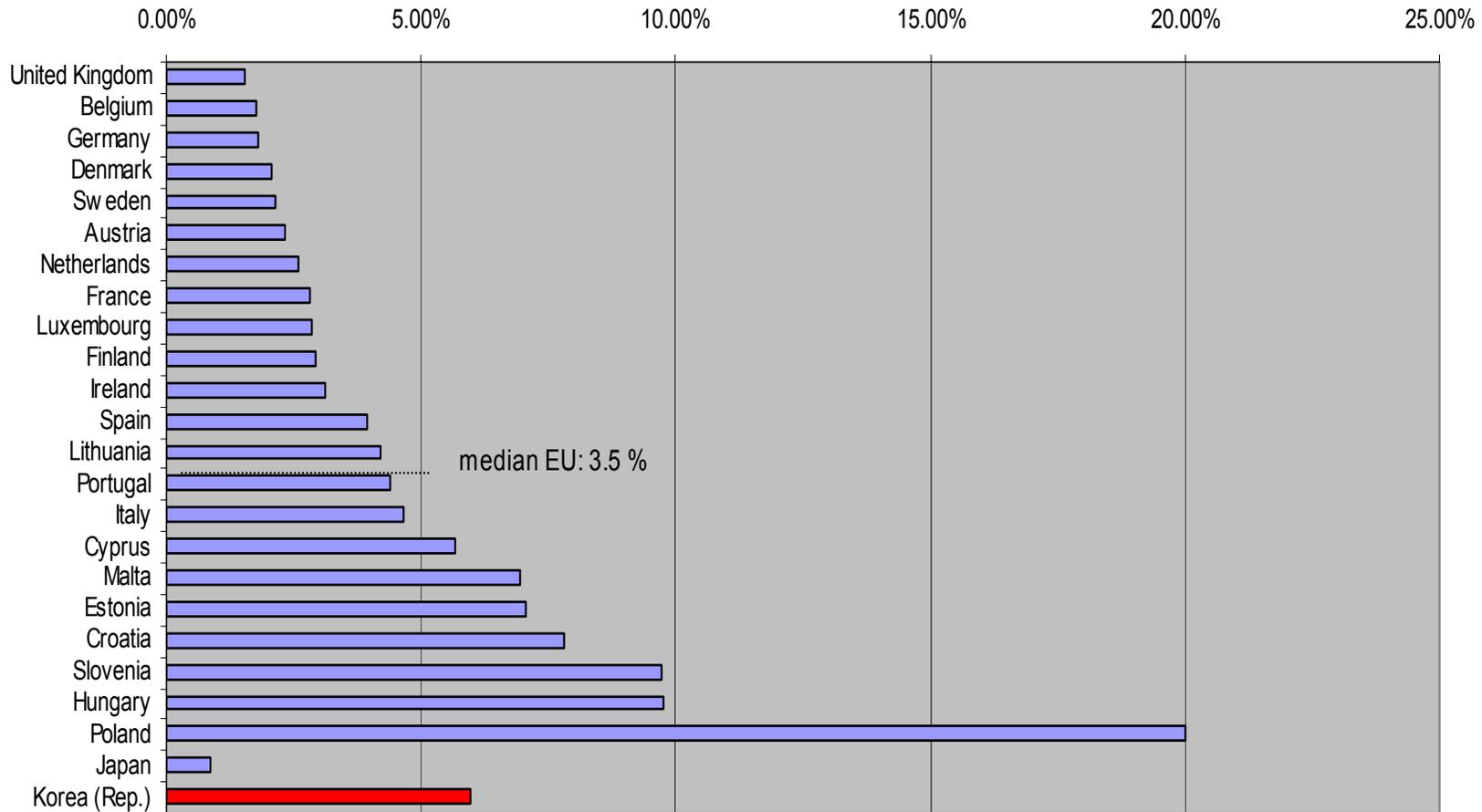
Source: KRNIC 2004





# Broadband subscription cost as % of average monthly income (2003)

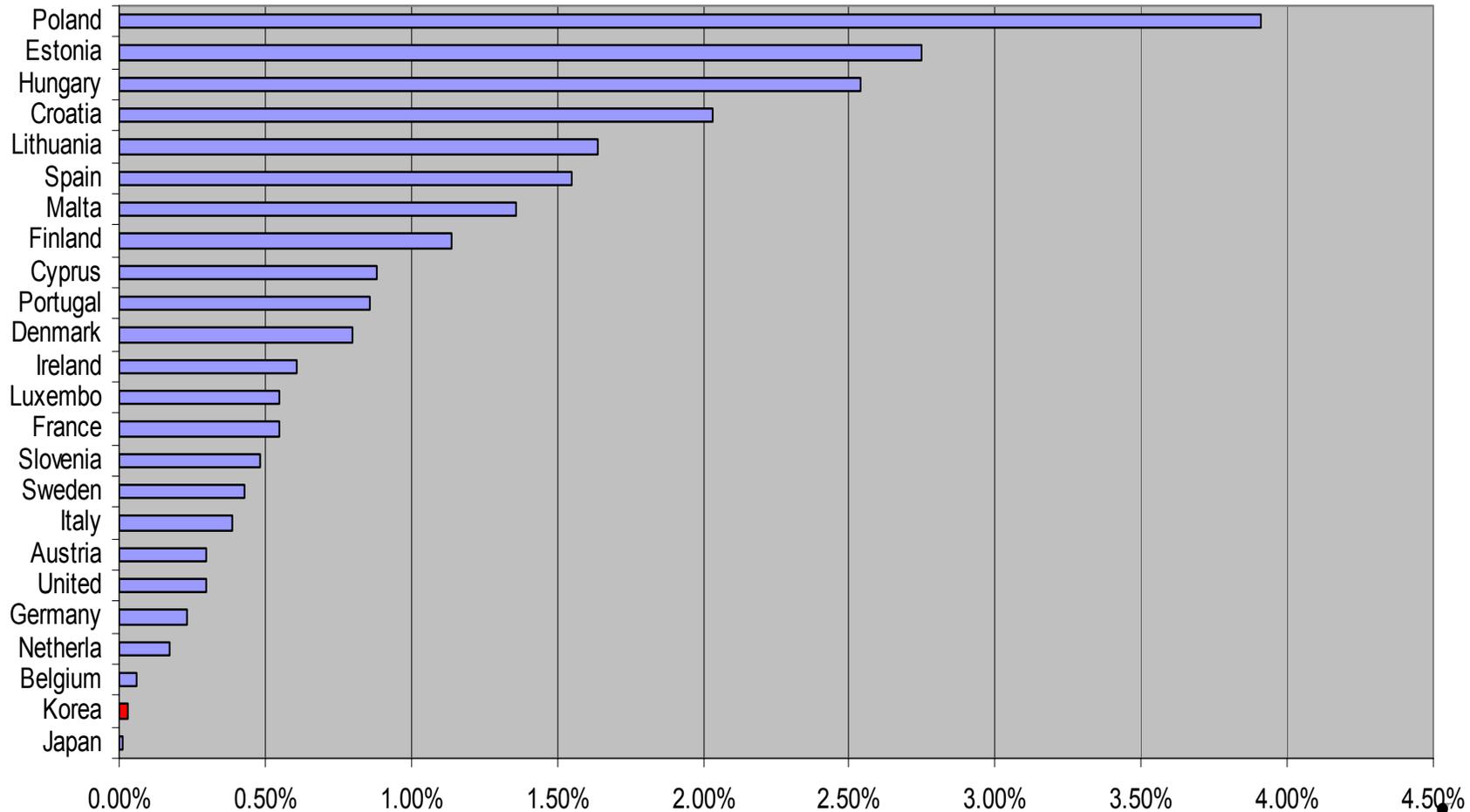
Joint Research Centre





# Broadband subscription cost per 100 bits/second % of average income, year 2003

Joint Research Centre



Average speed in Korea: 4 Mbit/s  
20-40 Mbit/s subscription about US\$ 50





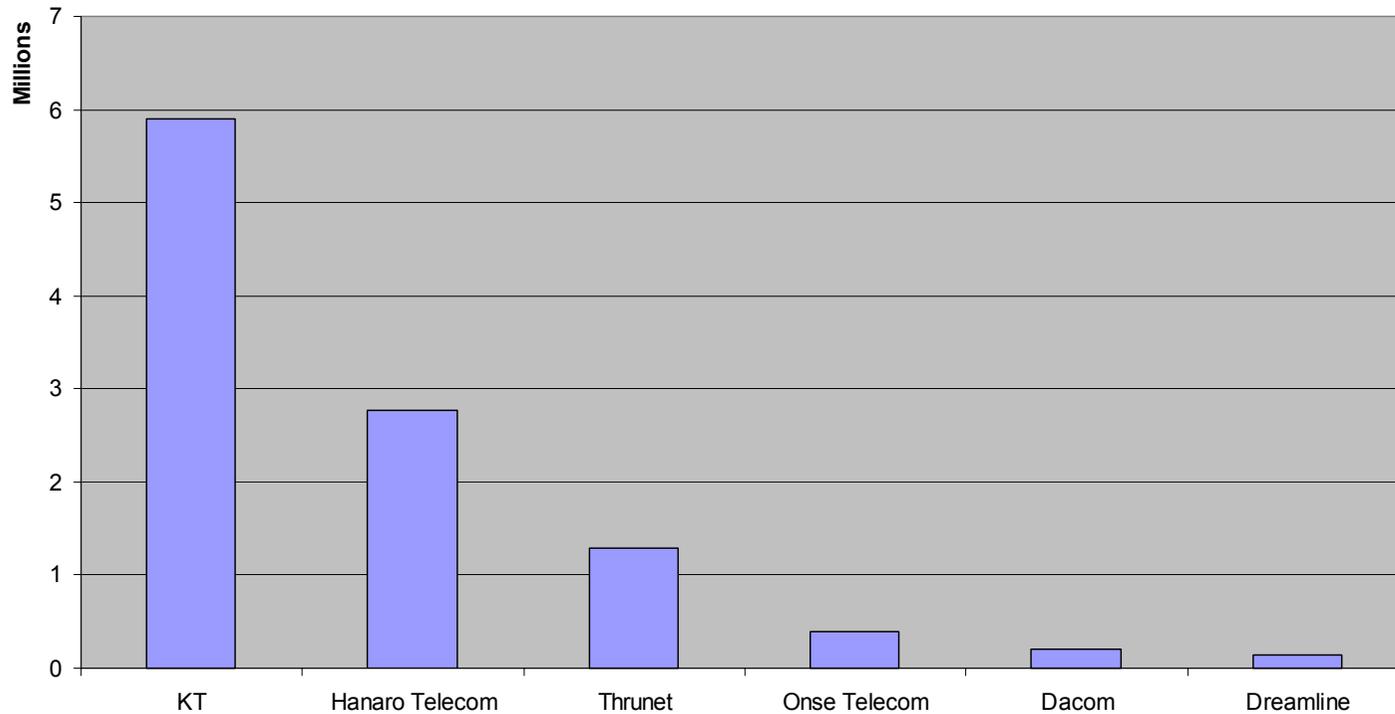
## How did this happen?

- The key actors:
  - Public sector
  - Private sector
  - Users
- The stage:
  - Historical situation
  - Cultural setting
  - Institutional and economic structures



# Broadband subscribers per service provider

July 2004



Source: MIC, August 2004

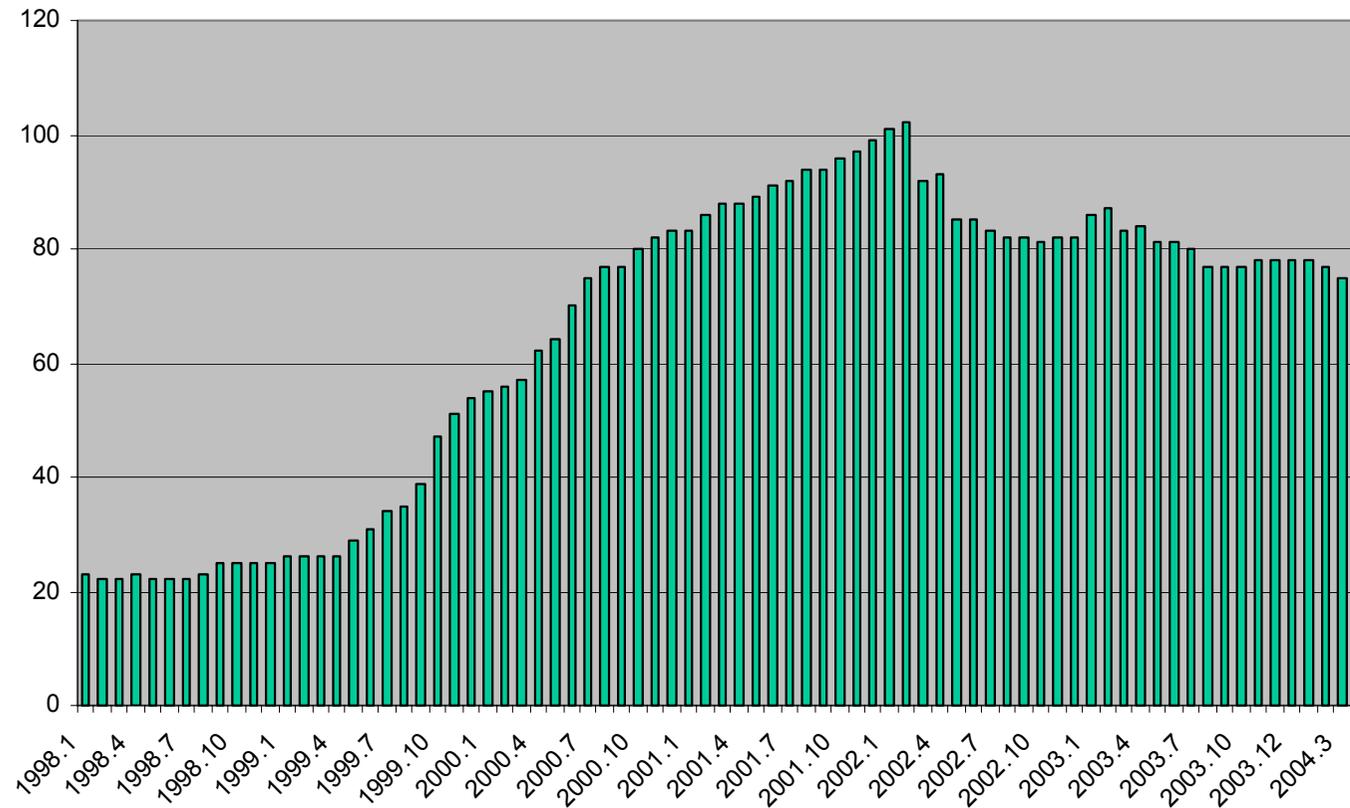
First BB service in Korea by Thrunet (cable) in July 1998  
World's first ADSL service by Hanaro in April 1999  
KT followed in June 1999





# ISPs in Korea

Number of KRNIC member ISPs



Source: KRNIC 2004





## The historical context

- Successful five-year planning
  - Ships ('67), chips ('69), broadband ('95)
- Deregulation of telecom in 1990s
  - A failed attempt to generate local loop competition led to ASDL roll-out
- Asian economic crisis 1997



## The cultural and social context

- Homogeneous but hierarchical culture
  - Status and merit are important, and achieved through personal effort (education, hard work)
  - Civil servants have power (Confucian values)
- People live in cities and large apartment blocks
  - 47 percent lives in apartment complexes (multiple 15-storey buildings with a central telecom room); 93 percent of households within 4 km of exchange
- “Housewives” make investment decisions
- Gifts and service are important



# Culture and its consequences

## how to roll-out ADSL in Korea

- Justify the user investment through education
  - “Good parents give the best tools to their children”
- Educate housewives on the potential of broadband
  - 1 million housewives learned Internet skills in 2000
- Certify buildings that have broadband (and make the certificate visible to the neighbours)
- Treat the housing block telecom administrator/janitor respectfully (give a gift), drop fibre to the central communication room of the apartment block, and use in-house wiring and ADSL to connect customers
- Capture market share before it is profitable
  - First, buy ADSL from Alcatel
  - Then develop key technologies so that the costs drop rapidly





# Policy and its consequences

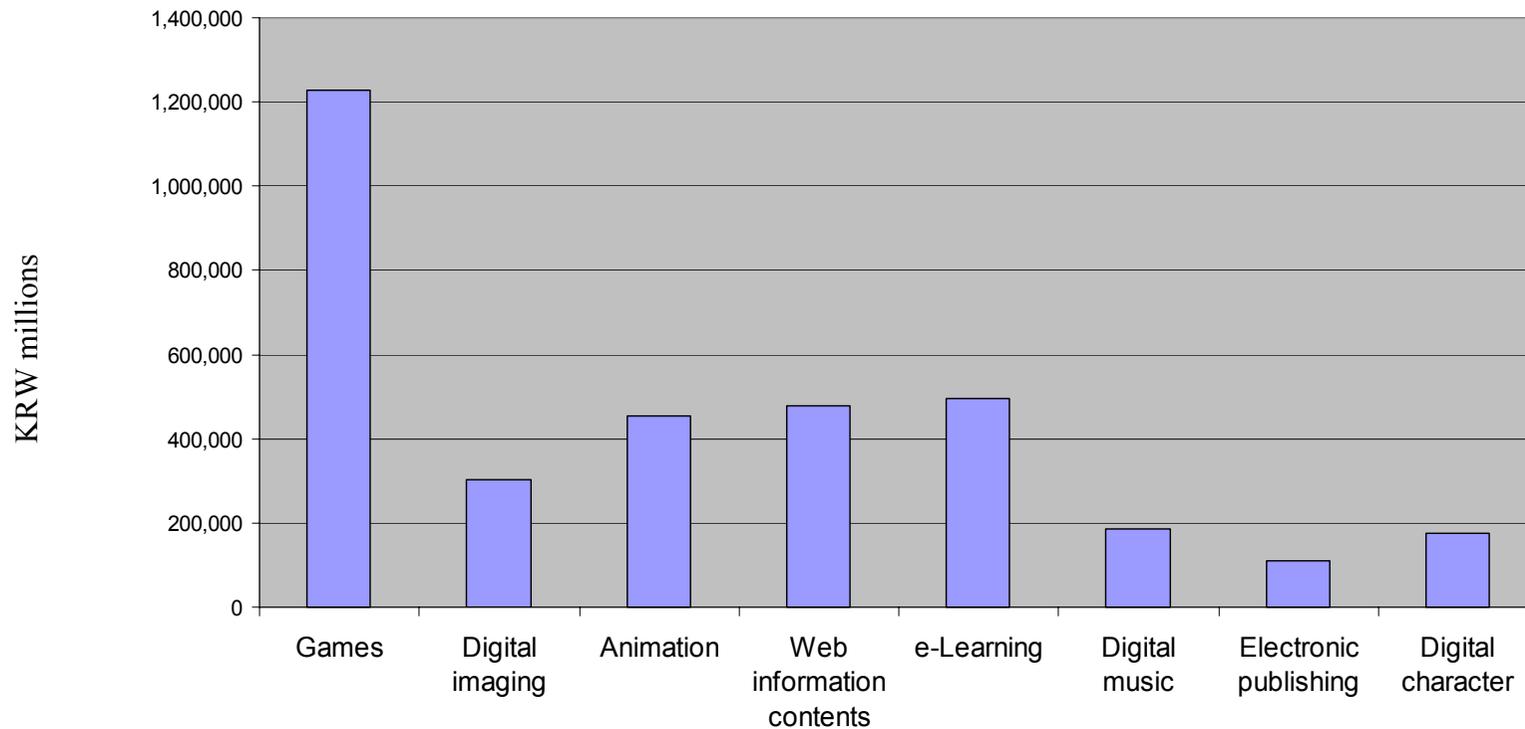
## how to roll-out broadband in Korea

- Use spectrum licensing fees and “telecom taxes” for telecom development
  - For 2004, the “Information Promotion Fund” is 1,242 billion US\$; 740 million reserved for R&D
- Train 10 million Internet users
- Unbundle local loop both for telecom and cable
- Push for low subscriber prices
- Put high-quality educational content on the web
- Engage the chaebols





# Digital Contents Market in Korea year 2003

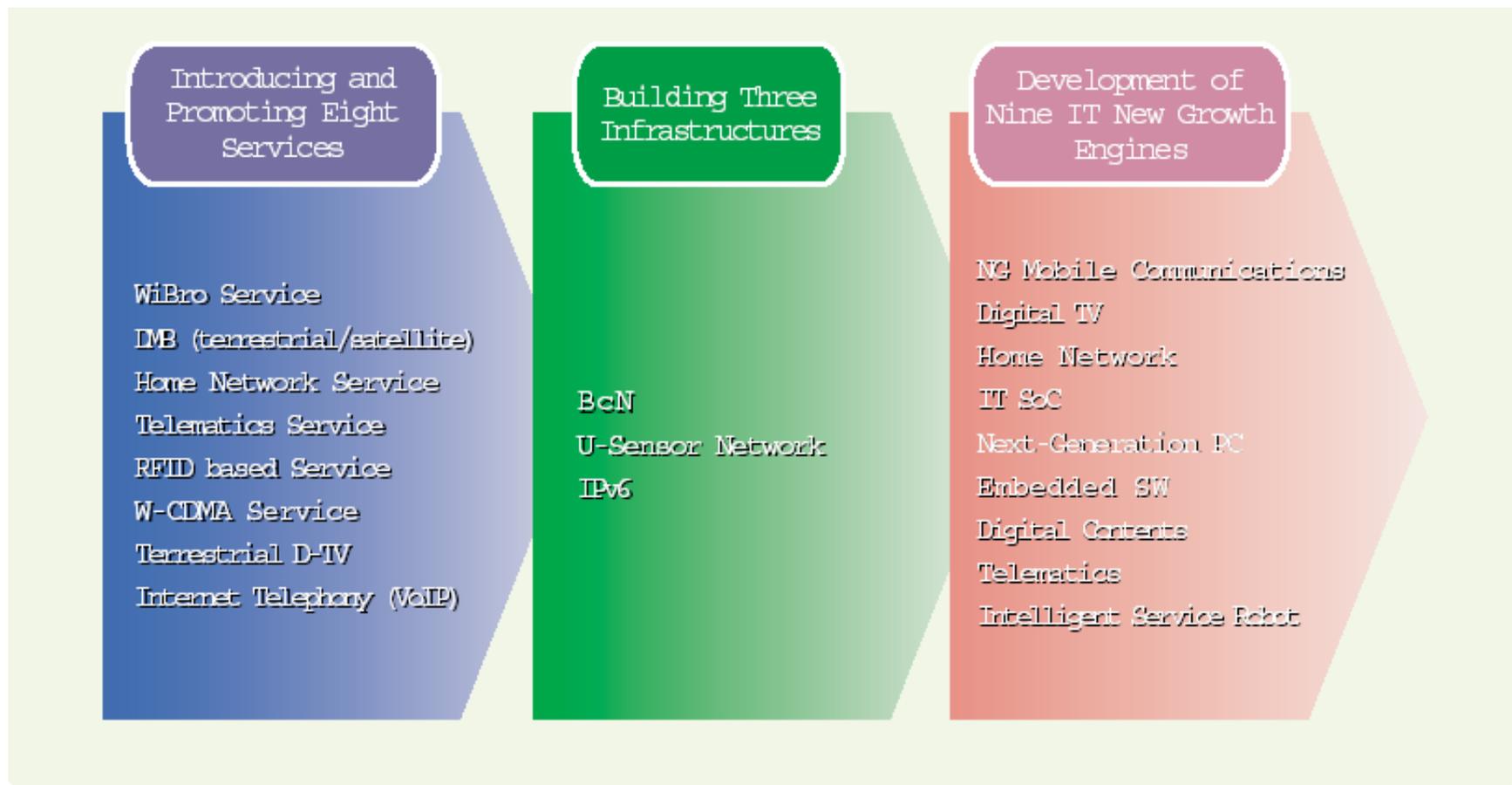


Source: Korea Institute of Multimedia Contents and Software, Feb. 2004





# The Next Steps: Korea IT 8-3-9 Strategy



# Broadband Convergence Network

Plan for building the world's first Broadband Convergence Network (Feb. 2004)

- fixed/wireless/TV
- mobile Internet (Wlan) (50Mbps)
- 4G (100 Mbps)

		<b>Early phase 2004-'05</b>	<b>Building phase '06-'07</b>	<b>Completion phase '08-2010</b>
Example services		Convergence videophone; High-quality VoIP	Portable Internet; Interactive DMB	HD multimedia with QoS
Wired subscribers	50~100Mbps	1.2	3.5	6
	100Mbps	0.3	1	4
	<i>Subtotal</i>	<i>1.5</i>	<i>4.5</i>	<i>10</i>
Wireless subscribers	50Mbps	0.5	3.5	9.5
	100Mbps	-	-	0.5
	<i>Subtotal</i>	<i>0.5</i>	<i>3.5</i>	<i>10</i>
<b>Total (millions)</b>		<b>2</b>	<b>8</b>	<b>20</b>

Source: NCA, 2004 Broadband IT Korea





## Korea 8-3-9

### Plan for 2004 & Mid-to-Long Term Goal

	Name of Project	Plan for 2004	Mid-to-Long Term Goal
Services	① WiBro Service	Standardization, Establish Licensing Framework	Service Launch ('06)
	② DMB Service	License Broadcasting Station, Service Launch	Interactive Service ('06)
	③ Home Network Service	Provide the Service to 500,000 Homes (VOD/Electronics Control)	10 Million Home Network Serviced Houses ('07)
	④ Telematics Service	Establish Information Center, Pilot Project Launch	10 Million Service Users ('07)
	⑤ RFID based Service	Allocate Frequencies, Develop Core Technologies	Tiniest & Cheapest RFID ('07)
	⑥ W-CDMA Service	Allow Subsidies, Support Tech. Development	Nationwide Networks across Cities ('06)
	⑦ Terrestrial D-TV	End Standard Dispute, Expand Coverage	Nationwide Networks ('05)
	⑧ Internet Telephony (VoIP)	Establish Service Framework, Allocate Numbers	4 Million Service Users ('06)



# Korea 8-3-9

Plan for 2004

Infra-Structures	⑨ BcN	Develop Tech., Establish Network for R&D Use	20 Million Users ('10)
	⑩ U-Sensor Network	Establish Framework, Pilot Project Launch	Realize u-Life ('10)
	⑪ IPv6	Support Pilot Project, Develop Equipment	Switch over to All IPv6 ('10)

**By 2006, 20 Mbps available to all households,  
by 2010 all households connected at 50-100 Mbps.**





# Korea 8-3-9

Plan for 2004

New Growth Engines	⑫ Next-Generation Mobile Communications	Develop Portable Internet Prototype	Develop 4G Mobile Communication Prototype ('07)
	⑬ Digital TV	Develop Terrestrial DMB Transmitter-receiver	Telecom & Broadcasting Convergent Service Server/ Devices ('07)
	⑭ Home Network	Develop Wired & Wireless Convergent Home Server	Telecom & Broadcasting & Games Convergent Home Server ('07)
	⑮ IT SoC	Develop Multimedia Chipset for Mobile Phones	Develop into One of the Three Major Countries in IT SoC ('07)
	⑯ Next-Generation PC	Introduce Watch-type PC	Wearable PC ('07)
	⑰ Embedded SW	Build Embedded SW in 100 Kinds of Products	Develop into the second largest producer in Embedded S/W ('07)
	⑱ Digital Contents	Develop Multi-platform Game Engines	One of the Three Major Open Source SW Producers ('07)
	⑲ Telematics	Establish Test-bed for Tech. Verification	In-vehicle Mobile Office ('07)
	⑳ Intelligent Service Robot	Develop Humanoid that Recognize its Master	Global Presence ('07)

Portable Internet: 1-2 Mbps, 60 km/h, 15 USD flat rate





## Korean Broadband killers

- Wireless –fixed gateways and payments
- IPv6
- ENUM and VoIP
- Profit sharing and interconnection rates
- Regulation in the convergent networks
- Scam and spam
- DRM



Thank you for your attention!

More information to be found in the next release of the  
BREAD report